

Claims

What is claimed is:

1. A game apparatus comprising:

a game container;

a game board having a path for advancing a game piece of a player along, the path comprising a plurality of game spaces for advancing the game piece of a player as the player moves along the game path;

wherein a first portion of the game spaces are marked with a first indicium, a second portion of the game spaces are marked with a second indicium, a third portion of the game spaces are marked with a third indicium, and a fourth portion of the game spaces are marked with a fourth indicia;

game pieces of each individual player, wherein each game piece is a different color;

a plurality of sets of game cards including:

a first set of cards associated with the game space marked with the first indicia, the first card set comprising multiple choice questions based upon situations arising in a relationship;

a second set of cards associated with the game space marked with the second indicia, the second card set comprising personal questions directed to the player's personal life to initiate group discussion;

a third set of cards associated with the game space marked with the third indicia, the third card set comprising cards selected from subsets having multiple choice questions based upon situations arising in a

relationship and having a worded situation and instructions to move the player's game piece;

a plurality of answer guides corresponding to the multiple choice cards; and
a method for generating random numbers.

2. The game apparatus of claim 1, wherein a portion of the game spaces are located substantially within the perimeter of the game board.
3. The game apparatus of claim 1, further comprising a time keeping device.
4. The game apparatus of claim 1, wherein one of the plurality of spaces comprises a start space.
5. The game apparatus of claim 1, further comprising game playing instructions.
6. The game apparatus of claim 1, wherein the game board is designed to form a compact arrangement wherein the components of the game fit within the game board.
7. The method of playing a relationship game for a plurality of players, comprising:
generating a random whole number for a player;
moving a game piece of the player along path a number of spaces corresponding to the random number;
the spaces having an indicia selected from a first indicia, a second indicia, a third indicia, and a fourth indicia;
drawing a card from a set corresponding to the indicia of the space;
performing the task as indicated on the game card;

using an answer guide to determine if the player has performed the task indicated on the game card correctly and moving the player's game piece along the path as indicated within the answer guide based upon the player's answer; winning the game by being the first player to reach the finishing space of the game spaces.

8. The method of game play of claim 7 wherein the cards provided further comprise:
 - a first subset of cards having multiple choice questions;
 - a second subset of cards having questions designed to stimulate group discussion;
 - and
 - a third subset of cards further comprising cards selected from the group of multiple choice cards and cards having worded situations and instructions.